



MT Alliance – Lighting Controller 5 Zones Manual

Document No. 71-MTA-1027-R1.4 MTA V4.1

No part of this publication may be reproduced, stored in a retrieval system, or transmitted, in any form or by any means, electronic, mechanical, photocopying, recording, or otherwise, without the prior written permission of Micro Thermo Technologies.

© 1997-2015 by Micro Thermo Technologies.
All rights reserved worldwide.

Local Phone: (450) 668-3033 | Fax: (450)668-2695
Toll Free Canada: 1-888-664-1406 | Toll Free USA: 1-888-920-6284
www.sporlanonline.com/micro-thermo

Table of content

1	Preface	1
1.1	Using this manual.....	1
1.2	Conventions used in this handbook.....	1
2	The operation of the process.....	2
3	The Material.....	4
3.1	Connections of the I/O.....	4
3.2	Supported sensors.....	4
3.3	Physical disposals of the inputs/outputs.....	5
3.4	Profile for this customer (Example)	6
4	Installation in MT Alliance	9
4.1	Addition of the plug-in in MT Alliance	9
4.2	Composition of the groups and the zones (System).....	13
4.3	Configuration of the inputs of the node	14
4.3.1	Local inputs.....	14
4.3.2	Remote Inputs	15
4.4	Configuration of the exits (Outputs)	16
4.5	Zones: Configuration of the sources of orders	17
4.5.1	Order forcing	17
4.5.2	Sensor of light and control of lighting	18
4.5.3	To balance the time of use of the groups of a zone.....	19
4.5.4	Level area of lighting of a zone	19
4.6	Time of use (RunTime).....	21
4.7	Process.....	22
4.8	Log book	23
5	Configuration of the sight of lighting	24
6	Command of lighting.....	26
7	Lonmark Properties	31
7.1	Description of some useful variables network	31
	Revision History	32

1 Preface

1.1 Using this manual

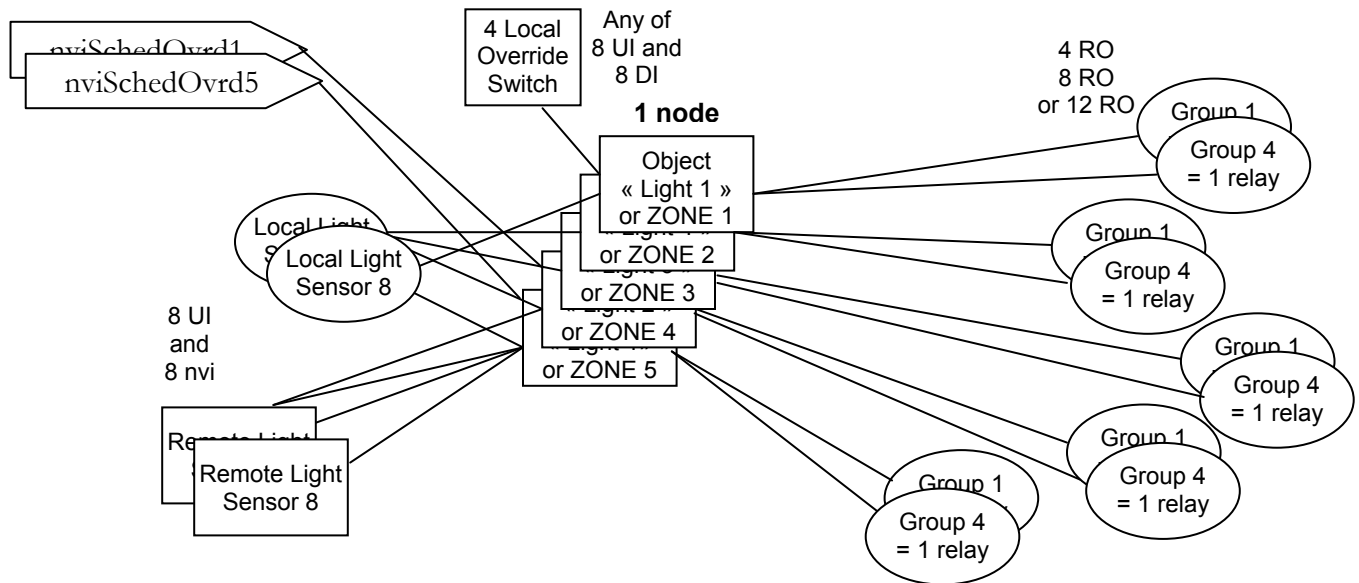
This handbook is addressed to the technicians of refrigeration who must install a system of control of lighting at several zones, these zones being able to contain several groups. For example, the technician must be familiar with the use of the software MT Alliance (finely, sights, bars tools, etc), the general use of a plug-in and the configuration of the various elements. For further details, the technician can consult the handbooks ***MT Alliance User's Manual*** and ***MT Alliance Installation Manual***.

1.2 Conventions used in this handbook

To facilitate comprehension, several captures of screen are added for the description of the procedures. On certain images, numbered bubbles making it possible to establish the link with the procedure are also present.

Lastly, certain terms are in italics or in boldface print to help a better comprehension of the text.

2 The operation of the process

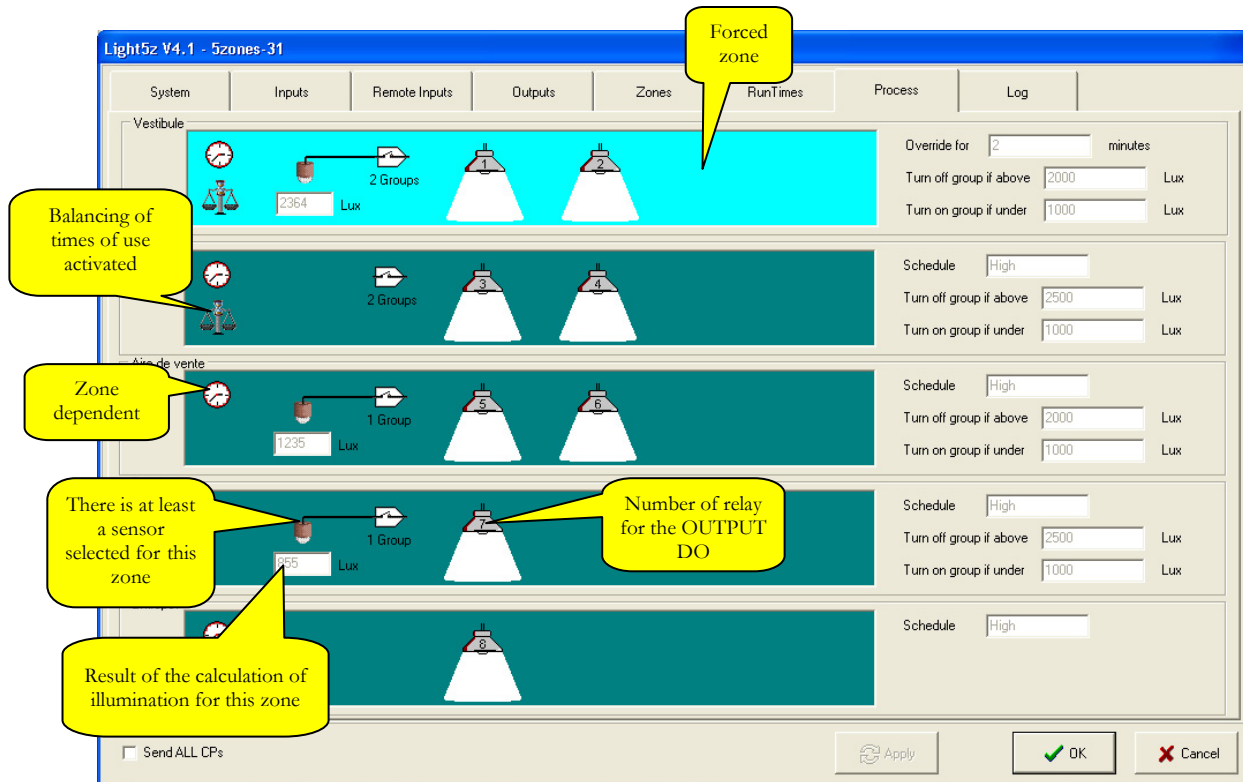


The **controller 5 zones of lighting** is an application program of control of lighting for a building in which the controlled surfaces are divided into zone and the zones are divided into group. The controller 5 zones of lighting allows to control to 5 zones each one being able to have up to 4 groups with the global restriction that the total number of groups cannot exceed the number of relays of the card target, that is to say 4, 8 or 12 according to whether we use a MT-504, MT-508 or a MT-512. The capacities of configuration of the controller 5 zones of lighting allow him, in this case, to adapt to the various scenarios of regrouping of the lamps area under control, as carried out at the time of the wiring of the equipment.

The program answers a schedule to turn on or turn off the lamps of a zone. The node which is responsible to specify the schedule (MT-Sched_Light) sends in its command, an instruction of the level wished in the form OFF, LOW, MED or HIGH. When the required level is OFF, the controller turns off the lamps of the zone. But for the other levels requested, the controller will light the lamps of all the groups of the zone. Thereafter the controller will compare the intensity measured in the zone with the level of lighting requested established during the configuration time. If there is too much light for a period of time, the controller will shut a group down and will thus proceed until the extinction of every groups of this zone, some limitation may apply. If, after extinction of a group, the zone does not have enough light for enough time, the controller will light a group and will thus proceed until complete lighting of all the beforehand lightened groups.

It is possible to force the controller to take a state ON, independently of the state requested by the schedule, for a specific period of time by a parameter of configuration, with a local switch or a command arriving via the variable network.

Representation of the tab **Process** in the plug-in



3 The Material

3.1 Connections of the I/O

This application is adjusted with the number of relays of the node employed. Choose among models MT5XX the one which will contain a number sufficient of relays for your application.

Type of I/O	MT-504	MT-508	MT-512
Analogical Inputs UI	8	8	8
Digital Inputs DI	0	4	8
Analogical Outputs AO	4	4	4
Digital Outputs (relay DO)	4	8	12

3.2 Supported sensors

The list of the sensors that can be connected on the controller, is given below, followed by a diagram indicating where to connect physically, the sensors on the I/O of the controller.

Only the analogical sensors are supported in this application.

Local Sensors

Micro Thermo Technologies

Various areas of readings from 20 FC to 500 FC

CES

Various areas of readings from 20 FC to 500 FC

Distant Sensors

Micro Thermo Technologies (on node with sensor)

23-0142 100 Fc

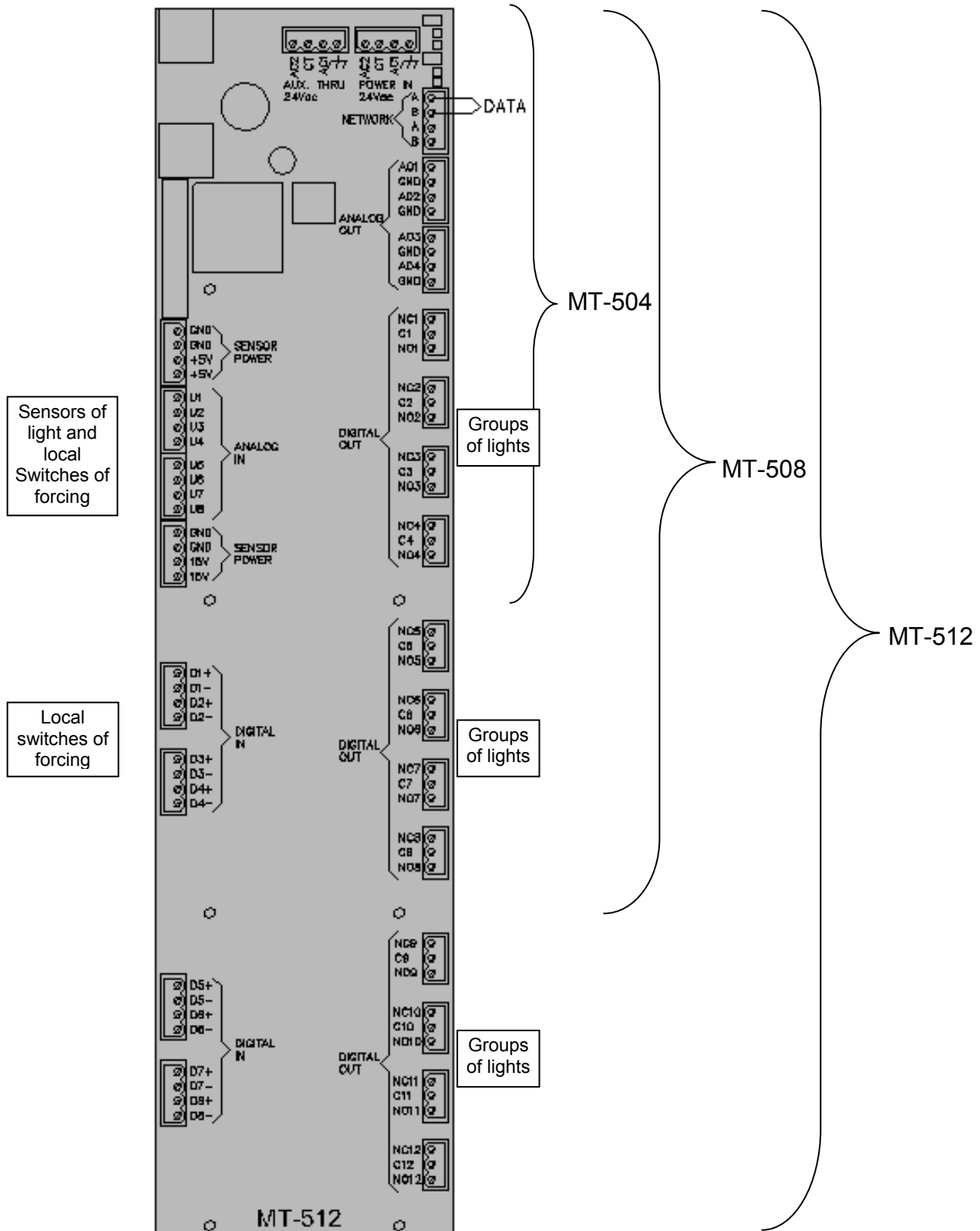
23-0155 250 Fc

CES (on node with sensor)

Various areas of readings from 20 FC to 500 FC

Douglas 23-0143, 23-0154 autonomous nodes

3.3 Physical disposals of the inputs/outputs



3.4 Profile for this customer (Example)

The tables that follow can be filled out to plan an installation. Those informations could be used then for the installation of the plans "Such as Construct". It is necessary to fill a series of card like this one for each group of 5 zones.

Name of the site:

Name of the controller and the plug-in:

Light1 Config1

Table 1 See Output section 4.4

T1	NAME DO	OUTPUTS (RELAY) FOR THE GROUPS
DO1	DE1	Deco
DO2	CO1	Counter
DO3	CO2	Counter
DO4	PE1	Packed products 1
DO5	PE2	Packed products 1
DO6	PE3	Packed products 1
DO7	PE4	Packed products 1
DO8	PF1	Fresh Products 1
DO9	PF2	Fresh Products 1
DO10	PF3	Fresh Products 1
DO11		
DO12		

Name of the controller and the plug-in:

Light1 Config1

Table 2 See Forcing with section 4.5.1

T2	NAME	DIGITAL INTPUTS FOR FORCING ONLY (Zone - Site of the switch)
DI1	FZ1B	Deco - Hall
DI2	FZ2	Counters - Hall
DI3	FZ3C	Packed Products - Hall
DI4	FZ3D	Packed products – Office Manager
DI5	FZ4A	Fresh Products - Hall
DI6	FZ4B	Fresh products - Office Manager
DI7	FZ4C	Fresh & Packed Products - Warehouse
DI8	FZ4D	Fresh Products - Customer Service

Table 3 See Forcing to the section 4.5.1 and Analogical Inputs with section 4.3.1

T3	TYPE	NAME	ANALOGICAL INTPUTS FOR FORCING OR LOCAL SENSORS OF LIGHT
UI1	FORCING	FZ1A	Deco - Principal Panel
UI2	SENSOR	CZ3A	Packed Products - north
UI3	SENSOR	CZ3B	Packed Products - south
UI4	SENSOR	CZ4A	Fresh Products - north
UI5	SENSOR	CZ4B	Fresh Products - south
UI6	FORCING	FZ3A	Packed Products - Principal Panel
UI7	FORCING	FZ3B	Packed products - Customer Service

Note: The same source of forcing can be used for several zones.

Name of the controller and the plug-in:

Light1 Config1

Table 4 See section 4.3.2

VARIABLE TYPE NETWORK LIGHTING	NODE SOURCE	INPUTS OF THE NODE	DISTANT INPUTS FOR SENSORS OF LIGHT
nviRemLightLev1	Sn1	5	Packed products south
nviRemLightLev2	Sn1	6	Fresh products north
nviRemLightLev3	Remote1	N/A	Fresh and Packed products
nviRemLightLev4			
nviRemLightLev5			
nviRemLightLev6			
nviRemLightLev7			
nviRemLightLev8			

Table 5 See section 4.5.1

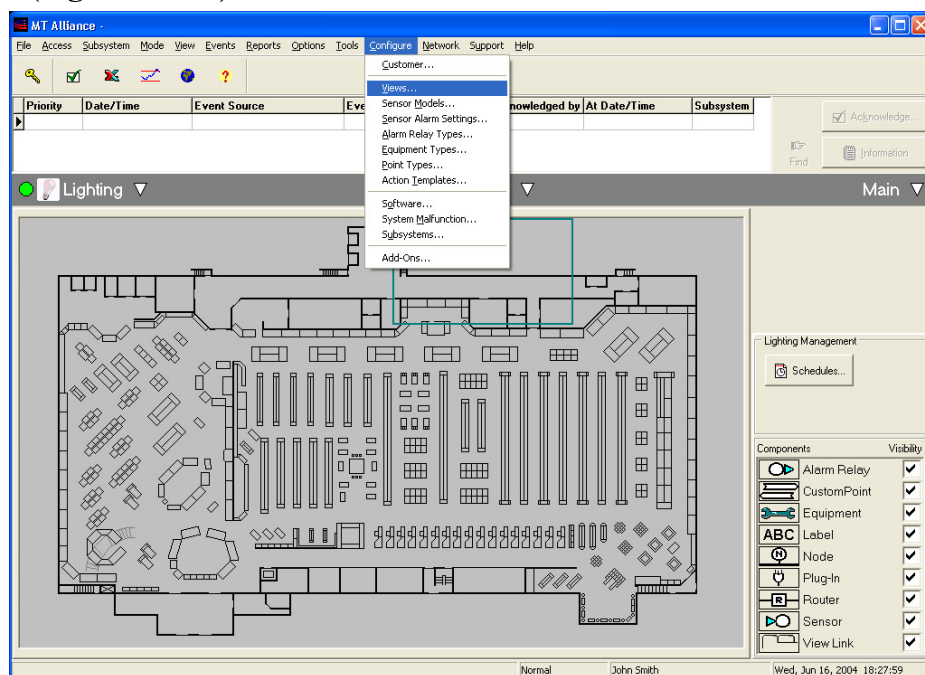
VARIABLE TYPE NETWORK SWITCH	NODE SOURCE	INPUTS OF THE NODE	DISTANT INPUTS FOR FORCING OF ZONE WITH TEMPORIZATION
nviSchedOvr1			
nviSchedOvr2			
nviSchedOvr3	Sn1	7	Packed Products
nviSchedOvr4	Sn1	8	Fresh Products
nviSchedOvr5			

4 Installation in MT Alliance

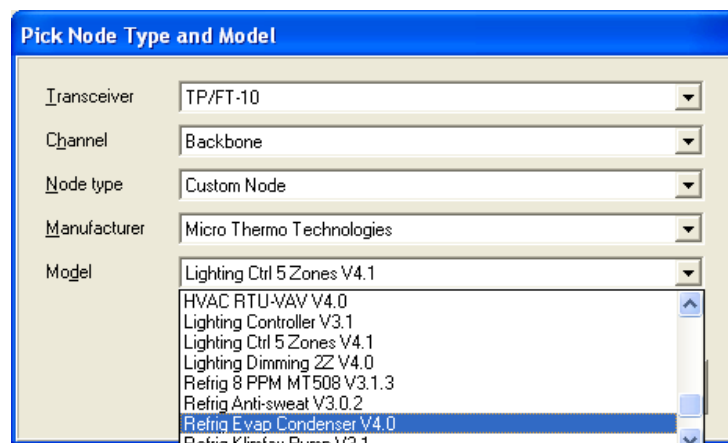
After the physical installation, it is necessary to charge the application program and the parameters of operation in the controller. For that, it is necessary that the node is supply, connected to the network and that the various sensors which make it possible to control the process are connected.

4.1 Addition of the plug-in in MT Alliance

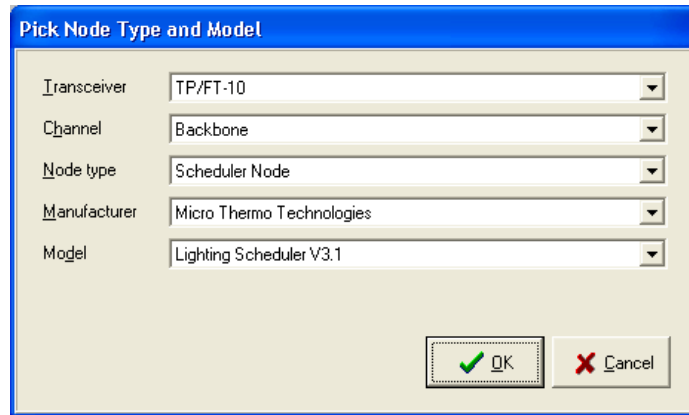
1. Select the subsystem of **Lighting**
2. Select the mode **Configuration**
3. Create and choose the sight in which you want to deposit the node
(**Light 5 zones**)



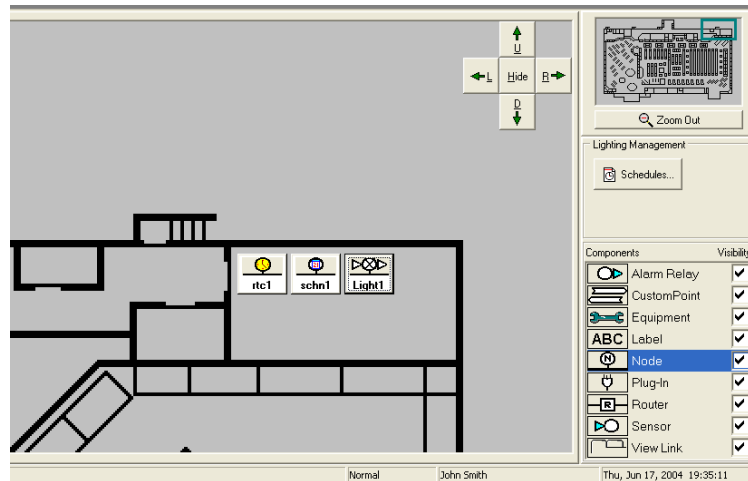
4. Drag and drop the node which will lodge the schedule at the place more brought closer to the node alarm with the RTC (We suggest to place this node on an increased sight) then, fill the window as on the image below



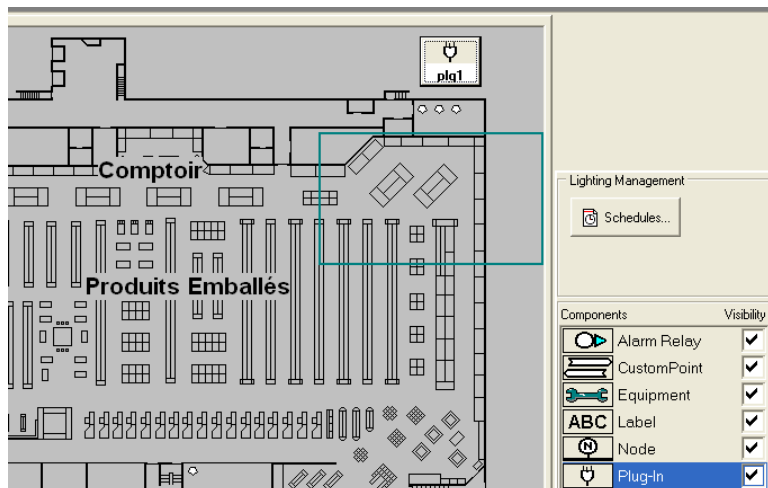
5. Drag and drop a node controller at the place more brought closer to reality (We suggest to place this node on an increased sight) then, fill the window as on the image below



6. Configure the node (Light1) and install it (see the Node Installation manual)



7. Drag and drop the plug-in, click on new the icon deposited (We suggest placing this node on a not increased sight)



8. Click on the new button of the plug-in. In the **Configuration** tab in the **Scope** field choose **Node** and in the field **Node Name** choose the node that will be your controller of lighting (Light1).

The screenshot shows the 'Plug-In Button Configuration - plg1' dialog box with the 'Configuration' tab selected. The 'Type' is set to 'MI Plug-In'. The 'Scope' is 'Node' and the 'Node Name' is 'Light1'. Other fields include 'LonMark Object' (None), 'Manufacturer ID' (Micro Thermo Inc.), 'Plug-In Name' (Light5z), and 'Plug-In Version' (4.1). The 'Visibility' section has three radio buttons: 'Always visible' (selected), 'Maintenance and Configuration', and 'Configuration only'. At the bottom, there is a 'Change Picture..' button, a 'Run Plug-In' button, and a text field containing 'Alliance\Images\RunTime Cfg\Plugin.bmp'. A yellow note at the bottom right states: 'From now on, "Shift - Click" or "Right - Click" on the Plug-In button to return to this form.' The bottom of the dialog has 'OK', 'Cancel', and 'Delete' buttons.

The other fields will fill automatically. If the field **Plug-in Version** posts **<none>** it is that this node is already used or that there do not remain any more nodes available for this plug-in. Deposit another node if necessary and return to the plug-in to select the node again.

9. Click on **Change Picture** to change the image which will appears on the button of the plug-in. A good choice of image would be **LightingControlPanel**
10. On the tab **detail** identify the appropriate plug-in (Config1)

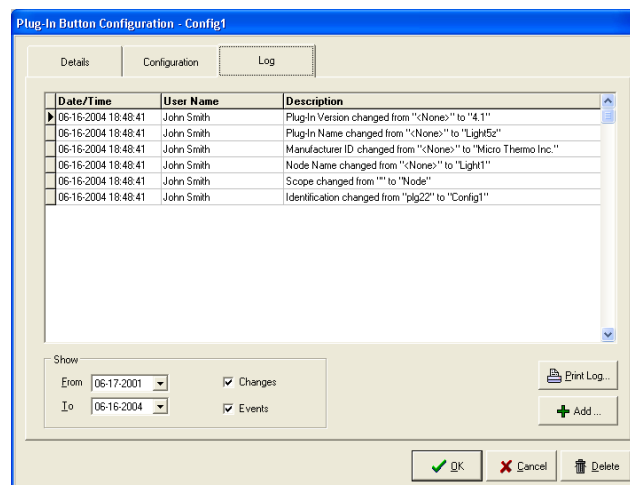
The screenshot shows the 'Plug-In Button Configuration - Config1' dialog box with the 'Details' tab selected. The 'General' section contains fields for 'Identification' (Config1), 'View Name' (Light 5zones), 'SubSystem' (Lighting), and 'Notes'. The 'Specific' section contains fields for 'Name', 'Manufacturer', and 'Version'. The bottom of the dialog has 'OK', 'Cancel', and 'Delete' buttons.

11. Except for the **Notes** field, the other fields fill automatically.

12. Click on **OK**

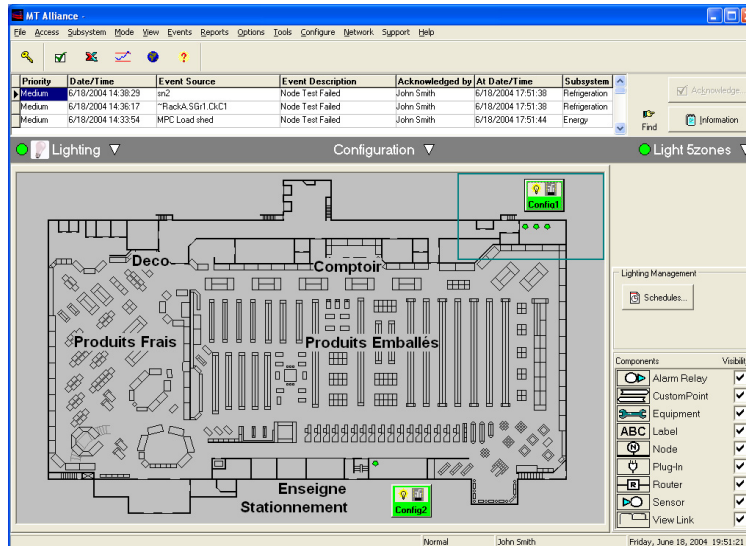
The next time that you will want to open the **Configuration** window of this plug-in you will have to click on the icon on the right, and on the **Button Configuration** in the small contextual menu.

The **Log** tab of the window **Button Configuration** preserves all the modifications in the configuration of the plug-in. It is updated at the closing of the window **Plug-in Button Configuration**. For each one, the newspaper preserves the date and the hour, the user who opened the session and the description of the modification.



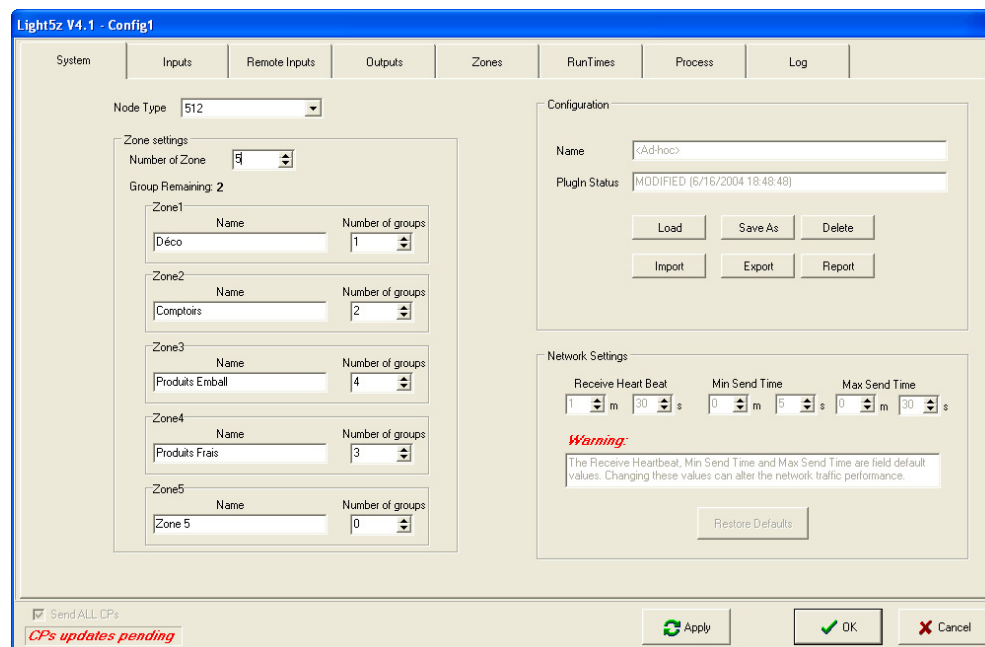
To examine the log report, the technician can select one period of time, the modifications of the changes type (**Changes**) or those of type event (**Events**). There is also the possibility of manually introducing an entry into the log report while clicking on the **Add** button. For the needs of follow-up, a report can be generated with **Print Log** and printed thereafter but this report is not most interesting, do not confuse it with the log report of the plug-in.

Click on OK and the button should appear on the sight like below



4.2 Composition of the groups and the zones (System)

To indicate the groups belonging to each zone click on the button of the plug-in to open it, go on the **System** tab and indicate the physical type of controller used (**Node Type**). Then specify the **Number of Zones** between 1 and 5. All the zones will appear below then it will be possible to configure the number of group opposite each zone and to change the **Name** of the zone for something more descriptive. The total number of group can't exceed the number of relays of the node. There is an indication of the number of relay not used (**Group Remaining**) in the top of the list of the zones. It is in the window of the **Outputs** tab, which you will be able to choose individually the relays that each zone will use. Only one relay can be the actuator of a group.



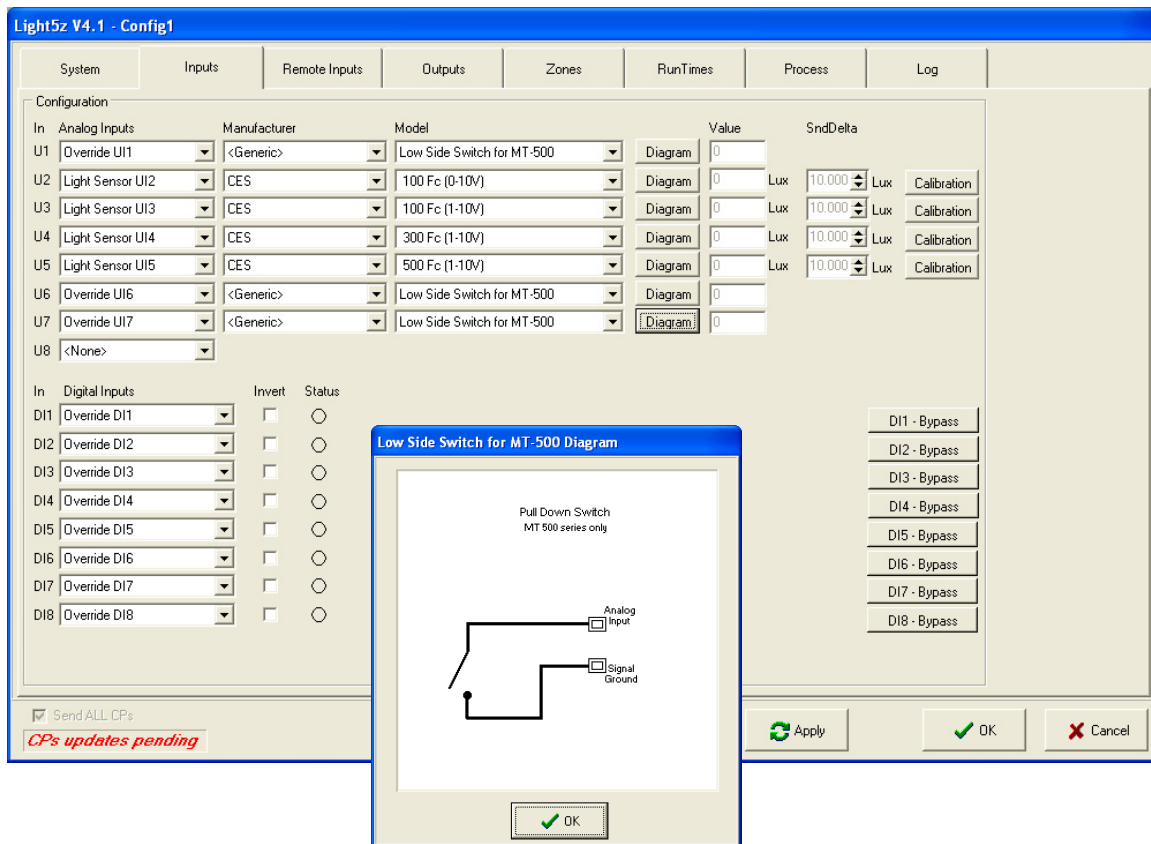
When the configuration is completed and applied it is possible, whit all commands in the **Configuration** box, to safeguard it and use the same one in another plug-in or to export it to use on another site.

The mention ***CPs updates pending*** appears in the bottom of the window in red italic to indicate that the node did not receive yet the parameters of configuration for the first time.

4.3 Configuration of the inputs of the node

4.3.1 Local inputs

It is in this window that it is possible to define the use of each input. Inputs UI can be used for the forcing of zone or the sensor of level of lighting. Inputs DI can be used for forcing of zone only.



On activation of an input, optional fields will appear to configure the switches or the probe type, to post a diagram of connection, to post their value or their state and to calibrate the signal received in gain and in zero point. The diagram of connection for inputs DI is not available on this version.

4.3.2 Remote Inputs

The only possible action in the tab of **Remote Input** is the calibration of the distant sensors. Only the connected sensors can be calibrated. These inputs can be used only for sensors of luminosity. To connect a distant sensor it is necessary to use the **Network Connections tool's** in the menu **Network** and connect a variable type nvo **Lighting** of the distant sensor node to a variable nviRemLightLevX (X=1 with 8 remote inputs). See the example of table 4.

Remote Inputs	Value	Connected	Calibration
Remote Sensor 1	4 Lux	●	Calibration
Remote Sensor 2	0 Lux	●	
Remote Sensor 3	0 Lux	●	
Remote Sensor 4	0 Lux	●	
Remote Sensor 5	0 Lux	●	
Remote Sensor 6	0 Lux	●	
Remote Sensor 7	0 Lux	●	
Remote Sensor 8	0 Lux	●	

☐ Send ALL CP's

Apply OK Cancel

4.4 Configuration of the exits (Outputs)

It is necessary to indicate a zone to each relay in this window. Thereafter it will be possible to apply forcing of output with time of expiry. The indicator statute in bottom color (transparent) means that the relay is not attributed to a group or that the **Apply button** was not clicked. The statute in grey means that the relay is at rest. The statutes in yellow means that the relay is energize.

Only one relay can be the actuator of a group. If it misses relay it is necessary to correct **Node Type** in the System tab. You can assign up to 4 groups per controlled zone. If it lacks group or zone it is necessary to correct the number of group or zone in the **System** tab. See table 1.

Light5z V4.1 - Config1

System	Inputs	Remote Inputs	Outputs	Zones	RunTimes	Process	Log																																																				
<table border="1"> <thead> <tr> <th>Digital Outputs Relays</th> <th>Zone</th> <th>Status</th> <th></th> </tr> </thead> <tbody> <tr> <td>D0 1 Relay 1</td> <td>Déco</td> <td></td> <td>D01 - Override</td> </tr> <tr> <td>D0 2 Relay 2</td> <td>Comptoirs</td> <td></td> <td>D02 - Override</td> </tr> <tr> <td>D0 3 Relay 3</td> <td>Comptoirs</td> <td></td> <td>D03 - Override</td> </tr> <tr> <td>D0 4 Relay 4</td> <td>Produits Emball</td> <td></td> <td>D04 - Override</td> </tr> <tr> <td>D0 5 Relay 5</td> <td>Produits Emball</td> <td></td> <td>D05 - Override</td> </tr> <tr> <td>D0 6 Relay 6</td> <td>Produits Emball</td> <td></td> <td>D06 - Override</td> </tr> <tr> <td>D0 7 Relay 7</td> <td>Produits Emball</td> <td></td> <td>D07 - Override</td> </tr> <tr> <td>D0 8 Relay 8</td> <td>Produits Frais</td> <td></td> <td>D08 - Override</td> </tr> <tr> <td>D0 9 Relay 9</td> <td>Produits Frais</td> <td></td> <td>D09 - Override</td> </tr> <tr> <td>D0 10 Relay 10</td> <td>Produits Frais</td> <td></td> <td>D010 - Override</td> </tr> <tr> <td>D0 11 Relay 11</td> <td><None></td> <td></td> <td></td> </tr> <tr> <td>D0 12 Relay 12</td> <td><None></td> <td></td> <td></td> </tr> </tbody> </table>								Digital Outputs Relays	Zone	Status		D0 1 Relay 1	Déco		D01 - Override	D0 2 Relay 2	Comptoirs		D02 - Override	D0 3 Relay 3	Comptoirs		D03 - Override	D0 4 Relay 4	Produits Emball		D04 - Override	D0 5 Relay 5	Produits Emball		D05 - Override	D0 6 Relay 6	Produits Emball		D06 - Override	D0 7 Relay 7	Produits Emball		D07 - Override	D0 8 Relay 8	Produits Frais		D08 - Override	D0 9 Relay 9	Produits Frais		D09 - Override	D0 10 Relay 10	Produits Frais		D010 - Override	D0 11 Relay 11	<None>			D0 12 Relay 12	<None>		
Digital Outputs Relays	Zone	Status																																																									
D0 1 Relay 1	Déco		D01 - Override																																																								
D0 2 Relay 2	Comptoirs		D02 - Override																																																								
D0 3 Relay 3	Comptoirs		D03 - Override																																																								
D0 4 Relay 4	Produits Emball		D04 - Override																																																								
D0 5 Relay 5	Produits Emball		D05 - Override																																																								
D0 6 Relay 6	Produits Emball		D06 - Override																																																								
D0 7 Relay 7	Produits Emball		D07 - Override																																																								
D0 8 Relay 8	Produits Frais		D08 - Override																																																								
D0 9 Relay 9	Produits Frais		D09 - Override																																																								
D0 10 Relay 10	Produits Frais		D010 - Override																																																								
D0 11 Relay 11	<None>																																																										
D0 12 Relay 12	<None>																																																										

☒ Send ALL CPs
CPs updates pending

Apply OK Cancel

4.5 Zones: Configuration of the sources of orders

In this tab there can be to five under-tabs to configure the sources of orders. Each under-tab corresponds to a zone.

4.5.1 Order forcing

An ordering of forcing can be used to light all the groups of a zone for a predetermined time, it does not matter the level of lighting or the state of the ordering of the schedule. Each zone can have several sources of ordering of forcing (**Override**). It can be a question of a local switch connected on an input DI of a card MT-508 or MT-512, or on an input UI configured in Switch or of a command different than ST_OFF arriving via the variable network connected nviSchedOvrDX of zone X. To connect a command of distant forcing it is necessary to use the tool of **Network Connections** in menu Network and to connect a variable nvo node distant sensor to a variable nviSchedOvrDX (X=1 to 5 **zone**). Except for nviSchedOvrDX, the same source of forcing can be used for several zones. The individual forcing of a group is done only by the plug-in in the **Outputs** tab. See the example of table 2, 3 and 5.

Light5z V4.1 - Config1

System Inputs Remote Inputs Outputs Zones RunTimes Process Log

Déco Comptoirs Produits Emball Produits Frais

Strategy

Nb of groups participating: 3 of 4 Groups

Balance Runtime: ☐

Override time: 10 minutes

Effective Light SndDelta: 1 Lux

Calcul mode: Min Avg Max Min

Override

Available: Override D11, Override D12, Override D15, Override D16, Override D17, Override D18, Override UI1

Selected: Override D13, Override D14, Override UI6, Override UI7

End Modify

Sensor

Available: Light Sensor 4, Light Sensor 5, nviRemLightLev2, nviRemLightLev3, nviRemLightLev4, nviRemLightLev5, nviRemLightLev6, nviRemLightLev7

Selected: Light Sensor 2, Light Sensor 3, nviRemLightLev1

End Modify

Set Points

Command	Limits	Delay
High	High: 2000 Lux	High: 600 sec
	Low: 1000 Lux	Low: 60 sec
Medium	High: 1250 Lux	High: 600 sec
	Low: 500 Lux	Low: 60 sec
Low	High: 750 Lux	High: 600 sec
	Low: 250 Lux	Low: 60 sec

☒ Send ALL CPs

CPs updates pending

Apply OK Cancel

To choose the sources, which will force the zone of the tab which is shown, click on the **Modify** button of the **Override** box and click on the arrow to move the **Override** source selected on the left in the window of right-hand side. If more than one source of forcing is specified, a switching function OR is applied and the result of the operation determines if the zone is in Override or Normal mode. The condition of Override will ask for the lighting of all the groups of a zone for a time specified by **Override time** in the **Zones** tab, by default it is 10 min. After this time, control returns to the Normal mode if no other command of forcing was received, if a local switch of **Toggle** type is not any more in Override position. The calculation of the duration of Override starts again beginning if a new command, which passes from normal to Override is received **after** they all were turned over to the normal.

The ordering of forcing of a zone arriving via the variable network nviSchedOvrDX is not visualized on the plug-in. Only its effect is perceived in the **Process** tab. If this command is received during the time of a forcing of another source, it...

1. will be ignored while a local source is active.
2. reinitialize the time of forcing to each expiry of the period of the **max send time**. This is why it is important that the **Override time** must always be higher than the **max send time** distant node (more than 3 minutes) to avoid the cycling of forcing.

4.5.2 Sensor of light and control of lighting

In the **Zones** tab it is also possible to configure the sources of sensor of light.

The light sensors are used to relieve groups of lighting at the time there is sufficient light in the zone. There can be 8 local sensors and 8 distant sensors connected with the tool of installation **Network Connections** to the node and all the combinations of sensors can be used for each zone. To calibrate the gain and the zero of a local sensor you must go on the **Inputs** tab and to calibrate a distant sensor you must go on the tab **Remote Inputs**. To choose the sensors which will take part in the strategy of the zone of the tab posted click on the **Modify** button of the **Sensor** box and click on the arrow to move the sensor selected on the left in the window of right-hand side. If several sensors take part in the strategy you will be able to indicate, in the drop-down menu **Calcul mode**, if it is the value of the sensor which has the highest value (**Max**), lowest (**Min**) or the average of all the values (**Avg**) which will be used in the control of lighting. The same sensor can be used in the strategy of several zones.

The value configured in box **Effective Light SndDelta** is used to filter the rate of cooling of the calculated result. By default it is to 1 Lux. If we increase this value of cooling the effective value will be done less often and consequently it will vary less.

It is possible to specify the number of groups which we will control the starting and stop according to the measured and desired conditions of lighting of the zone.

It is in fact desirable in certain contexts not to allow the extinction of all the lamps of a zone even if the contribution of natural light is sufficient. It suffices to specify the

number of group taking part in control to lighting while entering this number to **Nb of group participating** of under tab of the zone concerned of the **Zones** tab. The allowed values are 0 up to the number of group configured for this zone, 0 being the default value. We cannot choose the groups which will not form part of the **unballasting**. From one time to another, the **unballasting** groups can change because of the balancing of times of use. For example if **Packed Products** zone has 4 groups and we enter the value 3 that means that 3 of the 4 groups take part in the control of the lighting of **Packed Products** zone and a group will always remain linked up to the schedule only and will not be controlled according to ambient lighting.

4.5.3 To balance the time of use of the groups of a zone

A zone can be configured so that the groups are used in order to balance their time of use. If the option to balance **RunTime** is active, there will be a rotation of the groups to make it possible to equalize their time of use. This option will be possible if at least one group was specified to take part in the control of the lighting of the zone. It suffices to check **Balance Runtime** so that the **unballasting** is done while starting with the group which has the most time of use (**RunTime**) and the turn on of an **unballasted** group is done while starting with the group which has less **RunTime**.

If the option to balance **RunTime** is inactive the groups configured to take part in the control of lighting will be unballasted while starting with the last group of the zone. It is possible to see and modify the current price of the accumulator of each group in the **RunTimes** tab.

4.5.4 Level area of lighting of a zone

Each zone has a series of parameters specifying for each level LOW, MED and HIGH ordered by the schedule two targets of lighting making it possible to determine a condition of too high light (**High Limit**) and a too weak condition of lighting (**Low Limit**). So at least a group takes part in the control of lighting, the condition **High Limit** will ask for the extinction of a group, while the condition **Low Limit** causes the lighting of a group **unballasted** after the past respective time.

The values put in Low Limit and High Limit of the ordered level ensures a hysteresis of level. To also ensure that the measured conditions of lighting are sufficiently stable we can specify an expectation time before ordering the extinction or the lighting of a group. For each 5 zone of the node, we have 6 limits of lighting and 6 delay of time.

For example (figure of section 4.5.1):

If the command is Low the intensity of lighting will be able to vary between 250 and 750 Luxes without it don't change the number of group of lit lamps.

If ambient light is higher than 750 Luxes for duration of time higher than 10 min. (600 sec), if there is at least one group to lighten still available, the controller will order the extinction of it. But, if ambient light is lower than 250 Luxes for duration of time higher than 1 min. (60 sec) and there is at least one group already unballasted the controller will command the start. It would be advisable to configure times of lighting much shorter than times of unballasting to less longer leave the customers in the black while reducing the risks of cycling.

Light5z V4.1 - 5zones-31

System Inputs Remote Inputs Outputs Zones RunTimes Process Log

Vestibule Caisses Aire de vente Bureaux Entrepot

Strategy

Nb of groups participating
0 of 1 Groups

Override time
5 minutes

Effective Light SndDelta
1 Lux

Override

Override UI5
Override UI6

Modify

Sensor

Modify

☐ Send ALL CPs

Apply OK Cancel

When we don't need to control the level of lighting of a zone, this zone doesn't need more than one group. **Nb of group participating** must remain to 0. With these conditions the points of instruction for the parts of level of lighting do not appear in the window. At once that the command of the schedule will not be in Off position all the groups will light.

4.6 Time of use (RunTime)

This tab is very useful to evaluate the wear of the lamps or to compare if the balancing of times of use is done correctly.

The screenshot shows the 'RunTimes' tab of the 'Light5z V4.1 - 5zones-31' application. The interface has a blue title bar and a menu bar with 'System', 'Inputs', 'Remote Inputs', 'Outputs', 'Zones', 'RunTimes', 'Process', and 'Log'. Below the menu bar is a 'Configuration' section with a 'Value' column. It lists eight 'RunTime' entries (D01 to D08) with their respective values in hh:mm:ss format. Each entry has a 'Set Run Time' button next to it. At the bottom, there is a checkbox for 'Send ALL CPs', an 'Apply' button, and 'OK' and 'Cancel' buttons.

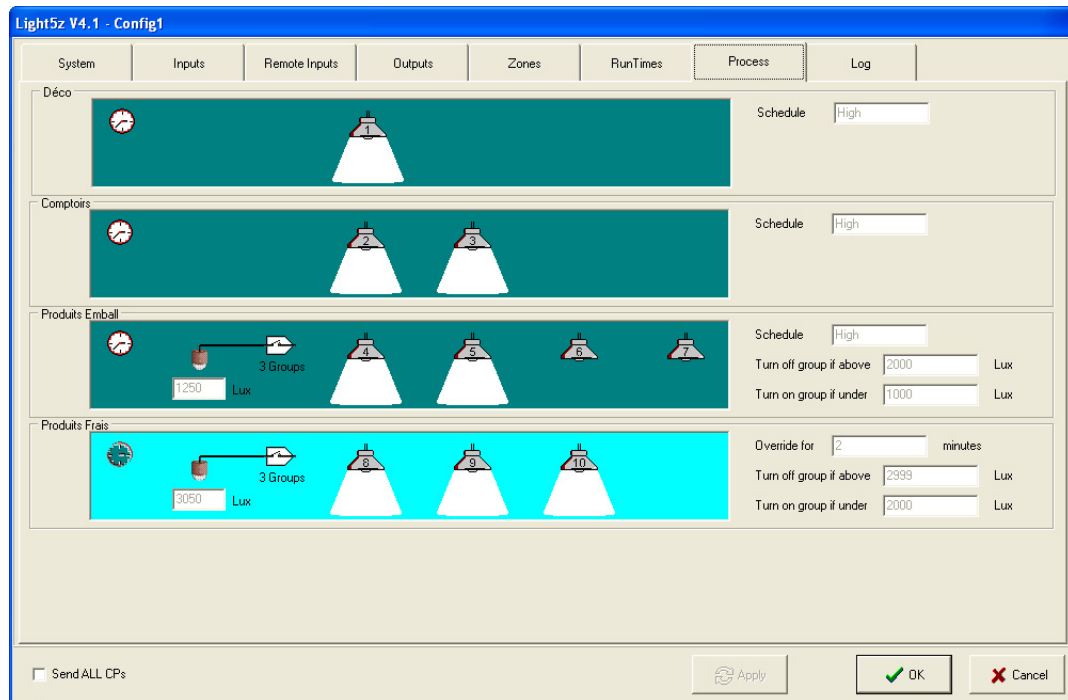
RunTime	Value	Set Run Time
RunTime D01	10 day 12:09:00 hh:mm:ss	Set Run Time
RunTime D02	21 day 03:09:10 hh:mm:ss	Set Run Time
RunTime D03	21 day 14:24:39 hh:mm:ss	Set Run Time
RunTime D04	21 day 14:23:30 hh:mm:ss	Set Run Time
RunTime D05	10 day 16:19:16 hh:mm:ss	Set Run Time
RunTime D06	19 day 08:59:12 hh:mm:ss	Set Run Time
RunTime D07	21 day 10:27:50 hh:mm:ss	Set Run Time
RunTime D08	21 day 14:24:11 hh:mm:ss	Set Run Time

When the lamps of a group are changed you must replace the time to zero while clicking on **Set Run Time**

The screenshot shows the 'Modify RunTime D01' dialog box. It has a blue title bar and a light beige background. It contains four spin boxes for time units: 'Days' (set to 10), 'Hours' (set to 12), 'Minutes' (set to 9), and 'Seconds' (set to 0). At the bottom, there are 'OK' and 'Cancel' buttons.

Unit	Value
Days	10
Hours	12
Minutes	9
Seconds	0

4.7 Process



This tab enables you to see in real time the state of the various groups of light and the possible command of forcing. Once configured, the plug-in opens automatically on this tab. The 5 active zones can be posted at the same time on the same tab. A bottom of green color indicates that the zone is in automatic operating mode. A bottom of turquoise color indicates that this zone is forced ON. The small clock color symbolizes that this zone is linked up on a schedule. If it's not we will see only the silhouette of the clock. When a balance is visible is to indicate that the function of balancing is activated for the zone in question. The effective value of lighting is posted in one case under a sensor of light. This value is used to control the light. The number of lamp corresponds to the number of activated group. The number registered on the lamp corresponds to the number of the relay DO of the controller. In the part of right-hand side we can find the posting of the state of command of the schedule Off, Low, Med, or High. At the time of a forcing (override) this case posted the number of remaining minutes before the end of forcing. If this case posts 0 it is that the time is expired but forcing is maintained because the switch of order is always in position of forcing. The posting of the limits of activation and unballasting is dynamic and changes depending on the state of the command of the schedule. The posted limits are configured in the tab of the zones and are specific for each zone and each command. No limit is posted if no group of this zone takes part in the strategy.

There are only tabs **Process** and **Log** who are visible in mode **Overview**. The only possible command is the forcing of the transmission of the CP (parameters of

configuration) to the node by checking the case **Send ALL CPs** and while clicking on **Apply** or **OK**.

4.8 Log book

Date/Time	User Name	Description
5/11/2004 16:17:09	Sylvain	OvrdSrc3 changed from "1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0" To "0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0"
5/11/2004 16:17:09	Sylvain	U1-SndDelta changed from 1Lux To 10Lux
5/11/2004 16:17:09	Sylvain	U1-Sensor model changed from "Low Side Switch for MT-500" to " 20 Fc (0-10V)"
5/11/2004 16:17:09	Sylvain	U1-Sensor manufacturer changed from "<Generic>" to "CES"
5/11/2004 16:17:09	Sylvain	U1 changed from "Override U11" to "Light Sensor U11"
5/11/2004 15:32:42	Sylvain	HiLHdly3 changed from 1s To 0s
5/11/2004 15:30:19	Sylvain	LightLevCalc3 changed from 2 To 3
5/11/2004 15:29:53	Sylvain	LightLevSrc4 changed from "0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0" To "0,0,1,1,0,0,0,0,0,0,0,0,0,0,0,0"
5/11/2004 15:29:53	Sylvain	LightLevCalc3 changed from 1 To 2
5/11/2004 15:28:01	Sylvain	LightLevSrc3 changed from "0,0,1,0,0,0,0,0,0,0,0,0,0,0,0,0" To "0,0,1,1,0,0,0,0,0,0,0,0,0,0,0,0"
5/11/2004 15:26:14	Sylvain	NbRdLevCtrl3 changed from 2 To 1
5/11/2004 15:25:45	Sylvain	HiLHdly3 changed from 20s To 1s
5/11/2004 15:25:45	Sylvain	LoLHdly3 changed from 20s To 0s
5/11/2004 15:25:45	Sylvain	HiLHdly1 changed from 20s To 1s
5/11/2004 15:24:49	Sylvain	NbRdLevCtrl3 changed from 1 To 2
5/11/2004 15:24:12	Sylvain	LoLHdly3 changed from 1999Lux To 1000Lux
5/11/2004 15:22:36	Sylvain	LoLHdly3 changed from 1000Lux To 1999Lux
5/11/2004 15:22:10	Sylvain	HiLMedStPI3 changed from 1999Lux To 2000Lux
5/11/2004 15:21:59	Sylvain	HiLHdly3 changed from 3999Lux To 2000Lux
5/11/2004 15:21:59	Sylvain	LoLHdly3 changed from 2000Lux To 1000Lux
5/11/2004 15:20:55	Sylvain	HiLHdly1 changed from 3999Lux To 2000Lux

Show

From: 6/11/2003 To: 6/10/2004

☒ Changes ☒ Events

☐ Send ALL CPs

Print Log... Add... Apply OK Cancel

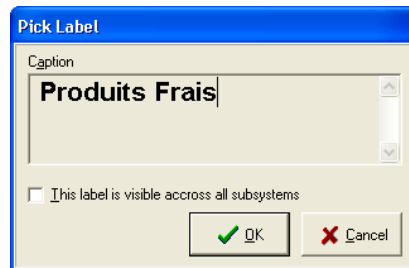
All the modifications in the plug-in are noted in the log book. For each one, the log book preserves the date and the hour, the user who opened the session and the description of the modification.

To examine the book log, the technician can select a period of time, the modifications of the **Changes** type or those of type **Events**. There is also the possibility of manually introducing an entry into the log book while clicking on the **Add** button. For the needs of the followed, a report can be generated with **Print Log** and be printed thereafter.

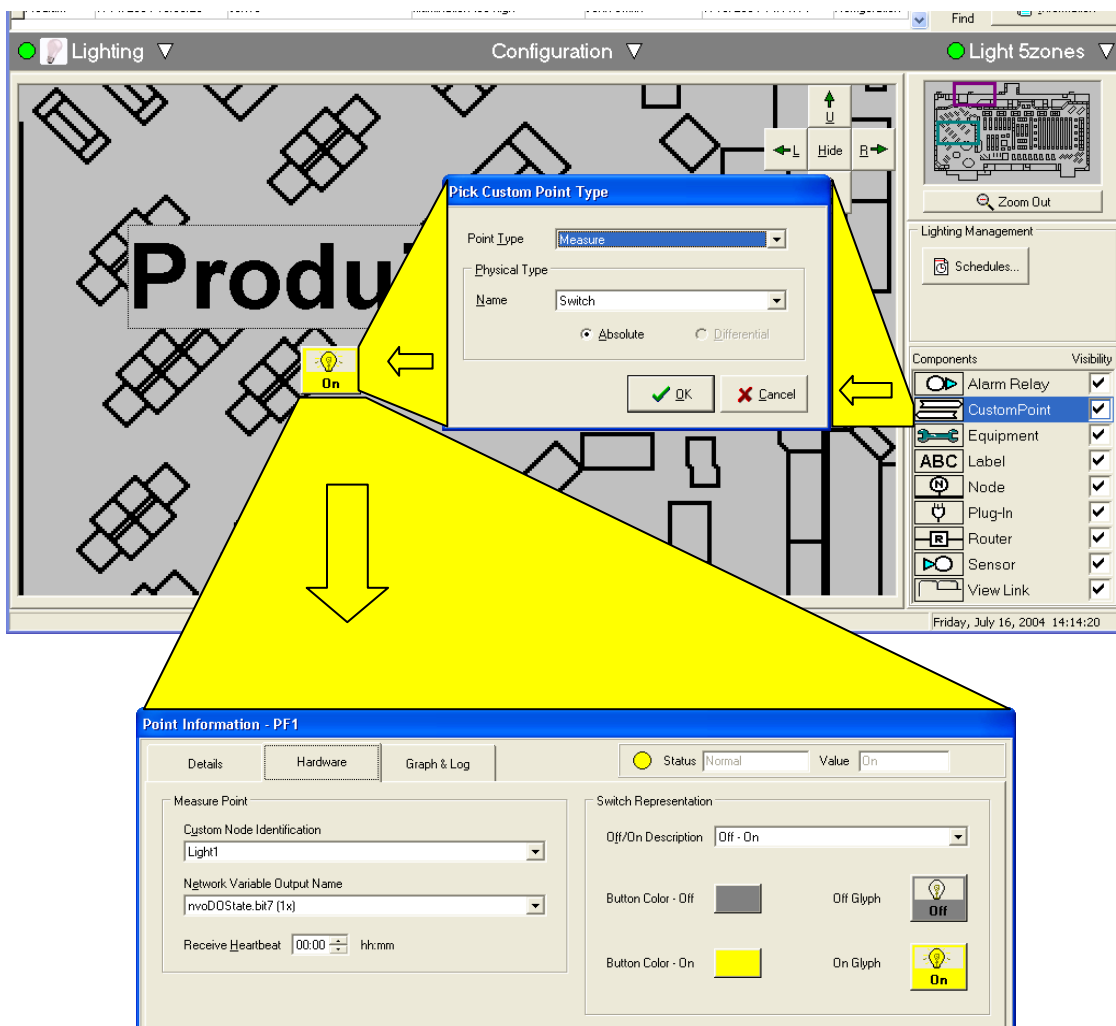
5 Configuration of the sight of lighting

It is very useful to furnish the sight reserved for lighting you can add witnesses indicating how much there are groups of lit without having to open the plug-in.

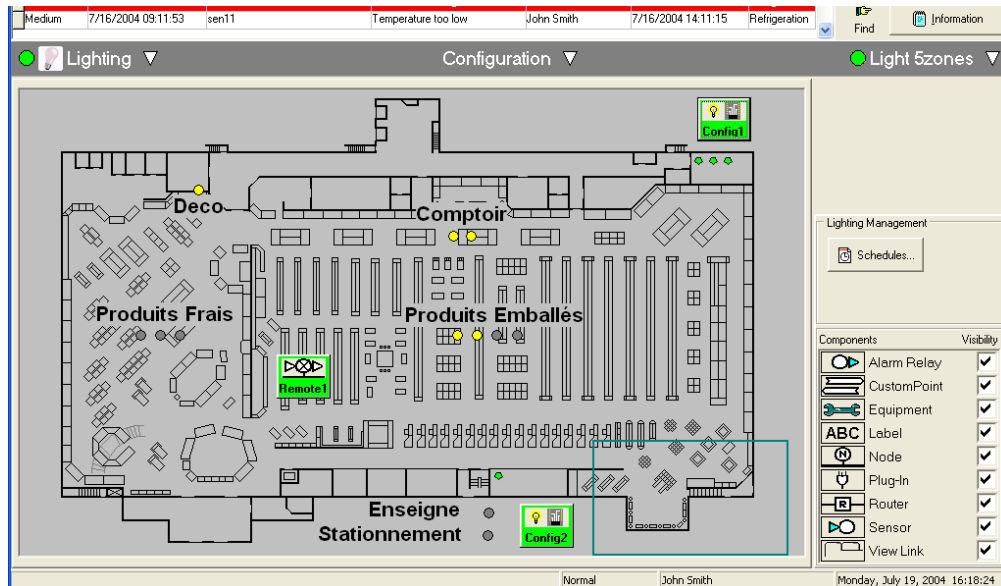
The names of zone can be added on the drawing by depositing **Labels**.



Deposit **Custom Point** of the type **Measure - Switch** on the sight increased for each group of lighting. Fill the parameters as indicated on the figure.



Establish the link with the variable nvoDOState.bitX (X = left relay C minus 1).

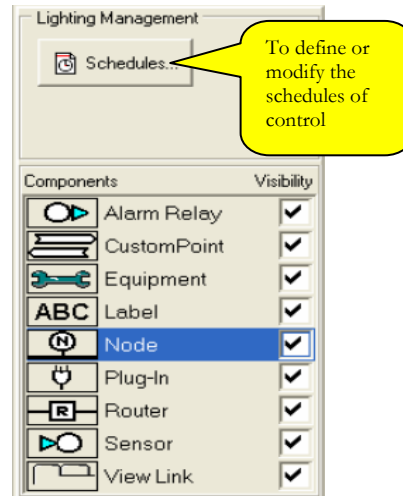


On the overall picture **Custom Point** are represented by points. A gray point will indicate an extinct group and a yellow point will indicate a lit group. While clicking on the button of the plug-in (called Config1) you can visualize the state of the groups. If a zone was forced its bottom will be of turquoise color.

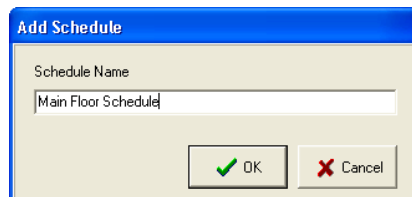
6 Command of lighting

The command of lighting comes from a schedule called schedule of control (**Schedule**) that contains all the schedules. To configure a schedule of control and to connect it to the node of lighting, initially, select the subsystem **Lighting**. Click on the button 'Schedule of control' (**Schedules**) in the box **Lighting Management** on the right of the screen.

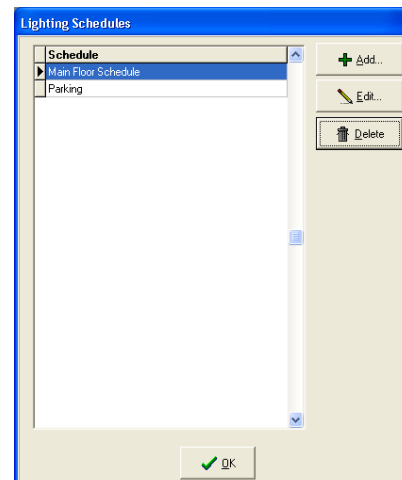
In order to define a new schedule of control for a section of your store, be sure that you're in 'configuration' mode.



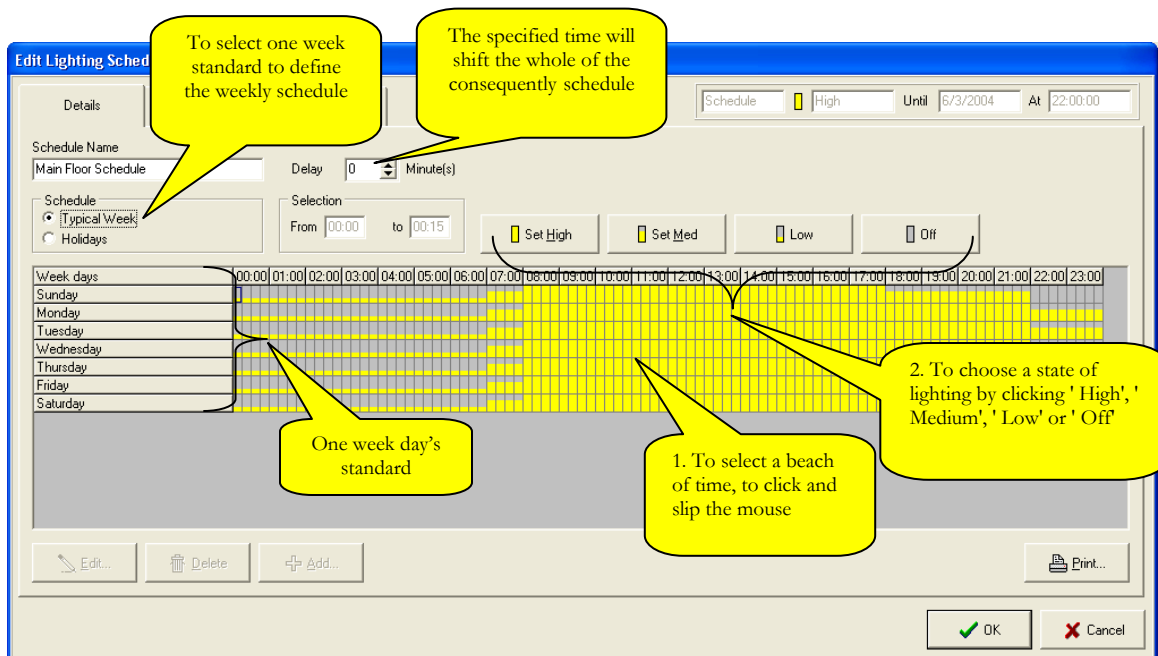
The first time it will have no choice of schedule and it will be necessary to create one of them while clicking on **Add**. Register a name for this schedule and click on OK



Select a schedule starting from the list and click the button **Edit**.

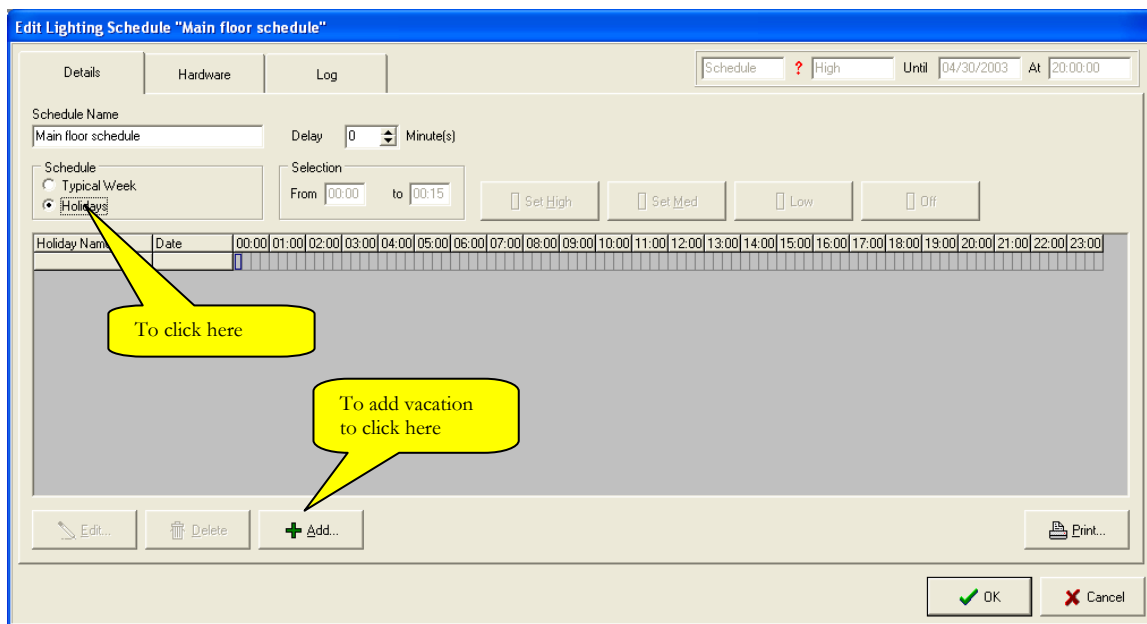


The window **Edit Lighting Schedule** will open as follows on a standard week.



Select a period of time by clicking and slipping the mouse. Select **High**, **Med**, **Low** or **Off**. If your site is equipped with a system of lighting with double function (on/off only) then the choice of the state **Medium** or **Low** will be equivalent to **High**.

You can also define a schedule for one day specific in the year. Select **Holidays** as follows:



In order to be able to add vacation, ensure you have selected the mode 'Maintenance' or 'Configuration' before modifying the schedules. There are two types of schedule of vacation: the periodic vacation, which returns at each year, (**repeat every**) and the single vacation, which occurs only one time on a specific date, year/month/day, (**Only one**). The schedules of single vacation (**Only one**) take priority over a schedule of periodic vacation (**repeat every**). If you wish to add an annual vacation, choose periodic vacation (**repeat every**) and select the date.

If you wish that a schedule of vacation is executed only once, choose (**Only one**) and select a single date. If you try to put an already past date it will not post in the window and the old date will be kept.

This screenshot shows the 'Edit "New Year's Day" for Schedule "Main Floor ..."' dialog box. It contains a text field for 'Holiday Name' with the value 'New Year's Day'. Below this are two radio button options: 'Repeat every' (selected) and 'Only on'. The 'Repeat every' option is configured with a value of '1' and the month 'January'. The 'Only on' option shows a date field with '1/ 1/2005'. At the bottom are 'OK' and 'Cancel' buttons.

This screenshot shows the 'Add New Holiday for Schedule "Main Floor Sche..."' dialog box. It contains a text field for 'Holiday Name' with the value 'Easter'. Below this are two radio button options: 'Repeat every' and 'Only on' (selected). The 'Only on' option is configured with a date field showing '4/10/2005'. At the bottom are 'OK' and 'Cancel' buttons.

You will see especially appearing a new schedule for this date. Modify it according to your needs as for the standard week.

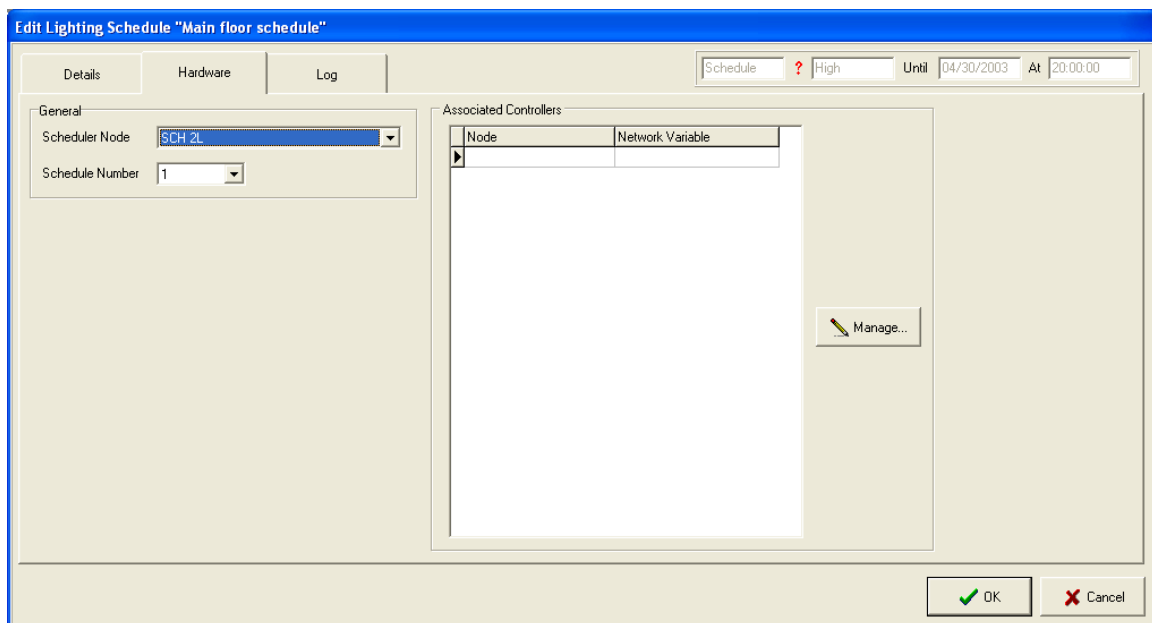
This screenshot shows the 'Edit Lighting Schedule "Main Floor Schedule"' window. It has tabs for 'Details', 'Hardware', and 'Log'. The 'Details' tab is active, showing a 'Schedule Name' field with 'Main Floor Schedule', a 'Delay' of '0' minutes, and a 'Selection' section with a time range from '00:00' to '00:15' and buttons for 'Set High', 'Set Med', 'Low', and 'Off'. Below this is a table of holiday schedules. A yellow callout bubble points to the 'Easter' entry with the text: 'If it acts of a periodic leave, the year is not posted'.

Holiday Name	Date	00:00	01:00	02:00	03:00	04:00	05:00	06:00	07:00	08:00	09:00	10:00	11:00	12:00	13:00	14:00	15:00	16:00	17:00	18:00	19:00	20:00	21:00	22:00	23:00
New Year's Day	01 Jan																								
Easter	10 Apr 2005																								

At the bottom of the window are buttons for 'Edit...', 'Delete', 'Add...', and 'Print...'. The 'OK' and 'Cancel' buttons are at the bottom right.

The tab **Hardware** let you to choose the node that will lodge the schedule and to make connections between the schedule and the **zone** of lighting to be controlled.

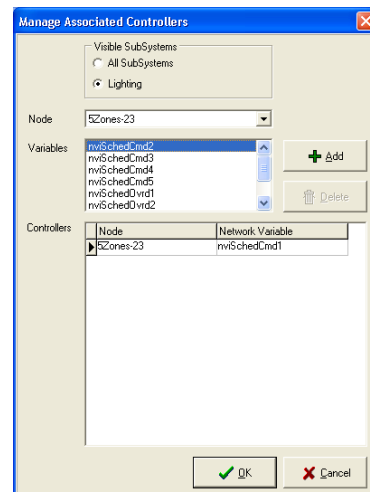
You must select the target **Scheduler** node, which will lodge the programming of this schedule and number for this schedule in the **General** box. When a schedule is allotted to a **Scheduler** node the number is not more available and does not appear any more for the other schedules. A **Scheduler** node can contain a maximum of 25 schedules as long as they all are intended for the same node controller of lighting. If among the schedules of the **Scheduler** node there are some who go to different nodes controller of lighting, any number of schedules can be used but it is not recommended to use some more than 15 on the same **Scheduler** node.



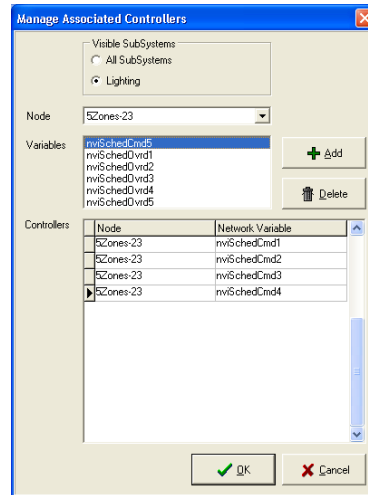
To connect this schedule on a zone of lighting to be controlled click on **Manage**

In this window: **Visible Subsystem** is a filter to eliminate the components that are not very susceptible useful in this management tool. When the selection is on **Lighting** only the nodes of the subsystem of lighting will be visible.

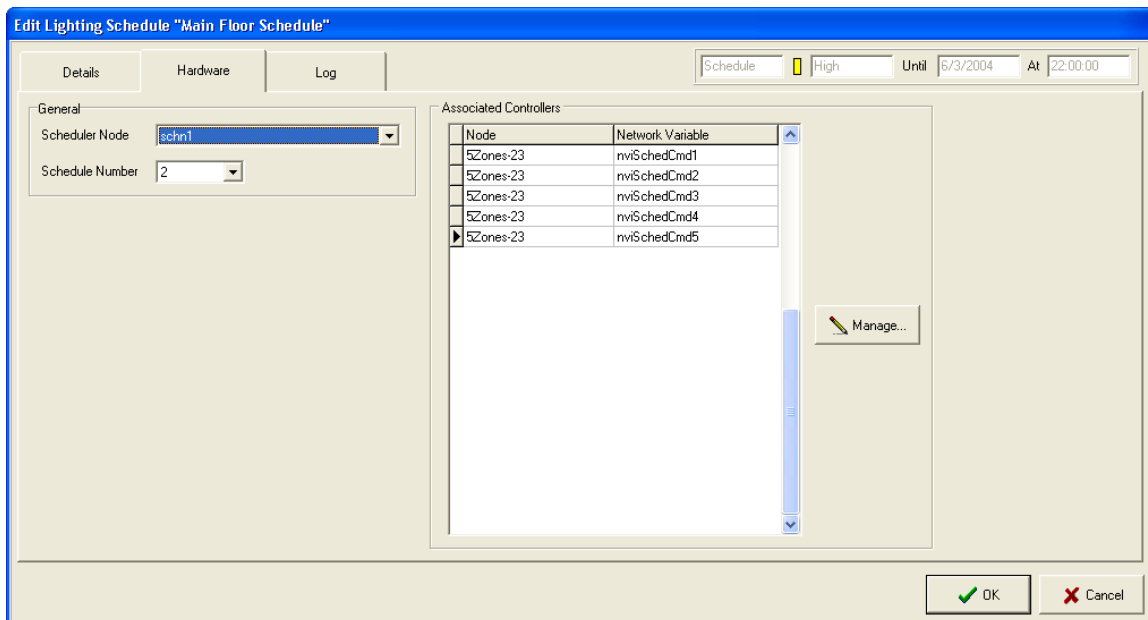
Select the node controller of lighting, click on the **variable** of the zone of this node to control and click on **Add** to establish connection.



It is possible to control several zones with the same schedule. If it is the case click on another **variable** of the same node or another node and click on **Add** to add a second connection. Repeat this operation to the need then click OK.



Connections thus made will be taken into account by the node only when you click on **OK** of the window **Edit Lighting Schedule**.



To define a new schedule of control for a section of your store, you must firstly enter the mode **configuration**. To set up the schedules of control HVAC proceed exactly in the same way, with the difference that the state of schedule HVAC can be only **Occupied** or **Unoccupied**.

7 Lonmark Properties

7.1 Description of some useful variables network

- The nvoDOState (SNVT_state) can be used to represent the state of the groups of lights (relay) in Alliance
- The nvoEffLightLevX X=1-5 (SNVT_lux) give the level of lighting which is used for the strategy of each zone
- The nvoLightLevX X=1-8 (SNVT_lux) give the level of lighting of the physical sensors of the node
- The nvoOvrStatusX X=1-5 (SNVT_lev_disc) give the state of override of each zone
- The nvoSchedStatusX X=1-5 (SNVT_lev_disc) give the state of the schedule of each zone
- The nvoTmLeftOverX X=1-5 (SNVT_time_min) give, to the plug-in, time remaining to an override for each zone.

Revision History

REV	Description	Revised by	Date
0.0	Document Creation 75-MTA-1014	CP	08-oct-04
0.1	Translation of the document from 71-MTA-1019	CP	11-nov-04
0.2	Revising 2005	RL	tbd
1.0	Release	JG	28-apr-05
1.1	Footers modified (pagination)	JG	26-mai-05
1.2	Title and PUID change to 71-MTA-1027 (temporary PDF)	RL	13-Nov-06
1.3	Sentence revised on p4, Footers modified (pagination)	RL	23-Juil-09
1.4	Cover page and formatting	ER	30-Mar-2015